Bridge Gem (v3.0.23) Release Notes

2025-12-01   v3.0.23

New Features
1. Lead Card Validation by BridgeMate & TabScore 2
2. Control of Deal File uploading to Bridgewebs
3. Relaxed naming convention for Deal Files
4. Reports name of Deal file uploaded to Bridgewebs to user
5. Modified action of Double-click in Players tab
6. Updated version of user guide '***Bridge Gem Settings***'
7. Updated version of user guide '***Running an Event***'
8. Updated version of user guide '***Viewing & Editing Movement Details***'

Bug Fixes
1. Improved Player Movement Instructions in View Movement form
2. Fixed bugs in support of Multisection Events
3. Fixed bugs in support of running multiple simultaneous Events

Release v3.0.23 supports Lead Card validation by BridgeMate Terminals and TabsScore 2. It also provides control over whether Deal files are uploaded to Bridgewebs.

A Deal file is required to support Lead Card Validation by the BridgeMate Terminals and TabScore 2.

If present, the Deal file is uploaded to these tabletop terminals when the Event is started.

v3.0.23 of the User Guide '***Running an Event***' defines the folder, on the the scoring computer, into which the ***Deal file (*.pbn)*** should be copied.

The syntax of the Deal file name, which enables Bridge Gem identify the Event associated with the Deal file, is defined in the User Guide '***Running an Event***'.

The Deal file can be uploaded to Bridgewebs if desired.

Both of these facilities can be enabled/disabled through Bridge Gem's ***Settings*** facility.

v3.0.23 improves the action of double-clicking on a Player in the '***Players***' tab in the '***Section in Progress***' form:-
- if a Player's ***Id*** cell is double-clicked, Bridge Gem interrogates the EBU's database to get the Player's name
- if the Player's ***Name*** cell is double-clicked, Bridge Gem's '***Players***' form is displayed to allow the Player to be selected.

The font's in the '***Player Instructions***' tab in the '***View Movement***' form are enlarged to aid reading. This form may be displayed concurrently with the '***Section in Progress***' form to guide players to their next table at the end of a round.